

## Homework

### **Our approach to homework**

At Thurgoland our approach to homework is quality not quantity; we believe that children should have the time outside of school to grow and develop in different ways. Here is a little more information about our approach:

- Homework activities will be focused around developing children's basic skills in reading, spelling and number facts. If you would like to spend more time completing homework, we will also set optional creative topic research-based projects each term (see homework grid at the end of this document).
- From time-to-time, children may bring home a piece of work they have missed through absence, or for further reinforcement.
- Homework will be given every Friday to complement work done in class. All homework will be due back on the following Thursday.
- There will be a homework club in school for children who do not have a quiet space to complete activities at home.

### **Feedback on homework activities:**

Reading – Teachers will listen to 2 minutes of your child reading on Class Dojo and reply with a comment to praise or provide next steps for your child's reading. We feel it is important to maintain this home-school link for reading so please feel free to comment back.

Maths and Spelling – KS2 teachers will set a weekly engaging activity for maths and spelling on our Sumdog platform.

Numbots / TT Rockstars practice – Teachers will check the weekly class statistics to monitor children's performance on TT Rockstars. Teachers will analyse any misconception and re-teach these in lesson times.

Optional topic work – we would encourage your child to bring any topic projects into school to share and celebrate with their class, we are also building up a history timeline display in school. If this isn't possible, feel free to post on Class Dojo to share with your teachers and they will comment when appropriate.

### **Online homework platform – Class Dojo**

Homework will be set on an online learning app called Class Dojo - this can be downloaded onto tablets, phones or iPads (it can be used on computers, but it is much more accessible and easier to use on phones, iPad or tablets).

The weekly tasks can be completed on the app and do not need printing off. On the app the children are able to add text, write annotations, take photographs or draw – each activity will have instructions.

We kindly ask that you download the Class Dojo app and log onto it with your child, they will have done this in school and have brought home a log on sheet with instructions.

### **How Do I Set-Up My child's Account?**

In order to set up from the website, iOS or Android, you'll need to have a student code for your child. This is a 7-9 digit code that starts with an "S." **These will be given out in September.** If you don't have this code, please ask your teacher for it. For privacy reasons, teachers need to pass this info to you.

Once you have your student code, you can get started.

#### **From the Web:**

1. Navigate to [www.classdojo.com](http://www.classdojo.com)
2. Click on "Sign Up" and select "Student" from the pop up
3. Click on "I don't have a QR code"
4. Create a username, select your age, and create a password (write down the username and password as these will be used to login later)
5. Click on "Add a Class" and enter the student code
6. Enter your student code and your parent email (email will be used to send you an email to verify your student's account)

Once your student's account has been created, you'll need to give your permission for the account:

1. Log into your parent account at <https://home.classdojo.com>
2. Click on the "Your Kids" button
3. Click on the student's name from the left side of the screen
4. Click on the "Confirm Account" button on the right

#### **From iOS**

1. Open the app and select "I'm a Student" Note: If you're logged in as a parent, log out, then tap the "+" icon, then select "I'm a Student."
2. Tap on "I Don't Have a Code"
3. Enter the student code your teacher gave you and tap "Check Code"
4. Enter your child's birthday
5. Create a username and tap "Next"
6. Create a password and tap "Next"
7. Your child can now design their avatar Monster, or tap "Continue" to bypass. Children can modify their avatar at any time.
8. Enter your parent email and tap "Finish." This email will be used to provide your child with permission to have an active account with ClassDojo.

Once your child's account has been created, you'll need to give your permission for the account.

1. Log into your parent account at <https://home.classdojo.com>
2. Click on the "Your Kids" button
3. Click on the student's name from the left side of the screen
4. Click on the "Confirm Account" button on the right

## **From Android**

1. Open the app and select "I'm a Student" Note: If you're logged in as a parent, log out, then tap the "+" icon, then select "I'm a Student."
2. Tap on "I Don't Have a Code"
3. Enter the student code your teacher gave you and tap "Check Code"
4. Create a username and password, and set your age (Be sure to write down the username and password as this will be used to login later)
5. Enter your parent email and tap "Invite." This email will be used to provide your student with permission to have an active account with ClassDojo.

Once your student's account has been created, you'll need to give your permission for the account.

1. Log into your parent account at <https://home.classdojo.com>
2. Click on the "Your Kids" button
3. Click on the student's name from the left side of the screen
4. Click on the "Confirm Account" button on the right.

It is vital we have this communication set up to complete homework tasks and to set, complete and feedback on any remote learning as is needed.

If you have any problems or questions about Class Dojos, please do not hesitate to ask or email the school office and your email will be forward to the teacher.

It is our policy to set homework as follows:

Class	Suggested daily time completing the activities  *This is only a suggestion as we appreciate on some days your family will have other commitments *	Activities
Class R	5-10 minutes in total per evening	<ul style="list-style-type: none"> <li>Autumn term: Regular reading to an adult *</li> <li>Spring term: read to an adult and choose number activities from grid.</li> <li>Summer term: read to an adult, choose number activities from grid and creative spelling using RED words from phonics book.</li> <li>Plus, <b>optional</b> topic bingo boards – choose as many activities to complete as you like.</li> </ul>
Class 1	5-10 mins in total per evening	<ul style="list-style-type: none"> <li>Regular reading to an adult *</li> <li>Daily number facts practise - Numbots / TT rockstars.</li> <li>Weekly creative spellings.</li> <li>Plus, <b>optional</b> topic bingo boards – choose as many activities to complete as you like.</li> </ul>
Class 2	5 – 10 minutes in total per evening	<ul style="list-style-type: none"> <li>Regular reading to an adult *and weekly reading activity.</li> <li>Daily number facts practise - Numbots / TT rockstars.</li> <li>Weekly creative spellings.</li> </ul> <p>Plus, <b>optional</b> topic bingo boards – choose as many activities to complete as you like.</p>
Class 3, 4 and 5	10 – 15 mins in total per evening	<ul style="list-style-type: none"> <li>Regular reading to an adult / regular sustained private reading *</li> <li>Daily number facts practise - TT rockstars.</li> <li>Weekly engaging maths and spelling activities set on a platform called Sumdog.</li> </ul> <p>Plus, <b>optional</b> topic bingo boards – choose as many activities to complete as you like.</p>
Years 6	20 minutes in total per evening	<ul style="list-style-type: none"> <li>Regular reading to an adult / regular sustained private reading *</li> <li>Daily number facts practise - TT rockstars.</li> <li>Weekly engaging maths and spelling activities set on a platform called Sumdog.</li> </ul> <p>Plus, <b>optional</b> topic bingo boards – choose as many activities to complete as you like.</p>

\* We ask that families upload to Class Dojo a 2 minute recording (video/audio) of their child reading once per week \*